5x.1 ~~Triangle loop with full roll on top~~ ~~From upright, pull to a 45 degree upline. Pull through 3/8 of an inside loop to horizontal inverted and perform a full roll. Pull through 3/8 of an inside loop to a 45 degree downline. Pull to exit upright.~~

5x.2 ~~Half reverse Cuban 8 with 2/4-point roll~~ ~~From upright, pull to a 45 degree upline and perform 2 points of a 4-point roll. Pull through 5/8 of an inside loop to exit upright.~~

5x.3 ~~Opposite knife-edge~~ ~~From upright, on a horizontal line, perform a ¼ roll to knife-edge. Perform a 1/2 roll in the opposite direction, to knife-edge, and perform a ¼ roll to exit upright.~~

5x.4 ~~Immelmann with full roll, exit inverted~~ ~~From upright, pull through a half inside loop, followed immediately by a full roll. Exit upright.~~

5x.5 ~~Reverse cuban 8, 2/4-point rolls, exit inverted~~ ~~From inverted, pull to a 45 degree inverted downline, and perform 2 points of an 4-point roll. Pull through a 3/4 inside loop to a 45 degree inverted downline, perform 2 points of a 4-point roll, and pull through 5/8 inside loop to exit inverted.~~

5x.6 ~~Half square loop on corner~~ ~~From inverted, pull to a 45 degree downline. Pull through 90 degrees to a 45 degree downline and pull through 1/8 loop to exit upright.~~

5x.7 ~~Figure 9, full roll up~~ ~~From upright, pull through 1/4 loop to a vertical upline, and perform a roll. Pull through a 3/4 inside loop to exit upright.~~

5x.8 ~~Pull-push-pull humpty bump, half roll down~~ ~~From upright, pull through 1/4 loop to a vertical upline, and push through ½ outside loop. On the vertical downline, perform a half roll, and pull through 1/4 loop to exit upright. Judging notes: •Exit lower than entry~~
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5x.9 ~~45 degree ascent with 4/8-point roll, exit inverted~~
~~From upright, pull to a 45 degree upline and perform 4 points of a 8-point roll. Pull through 1/4 loop to exit inverted.~~

5x.10 ~~Half positive loop~~
~~From inverted, pull through 1/2 loop to exit upright.~~

5x.11 ~~Half slow roll, 2/4-point roll opposite~~
~~From upright, perform a slow roll, followed by 2 points of a 4-pt. roll in the opposite direction, to exit upright.~~

5x.12 ~~Pull-pull-pull humpty bump, half roll down~~
~~From upright, pull through 1/4 loop to a vertical upline, and pull through 1/2 inside loop. On the vertical downline, perform a half roll, and pull through 1/4 loop to exit upright.~~

5x.13 ~~Loop, with full roll integrated over top 90 degreesFrom upright, perform an inside loop with a fully integrated full roll over the top 90 degrees of the loop.~~

S-15.01   Triangle with roll
From upright, pull through a 1/8 loop into a 45 degree upline. Pull through a 3/8 loop into a horizontal line perform a roll, pull through a 3/8 loop into a 45 degree downline. Pull through a 1/8 loop, exit upright.

S-15.02   Half Reverse Cuban 8 with consecutive two ¼ rolls
From upright, pull through a 1/8 loop into a 45 degree upline, perform consecutively two ¼ rolls, pull through a 5/8 loop, exit upright.

cont/…

S-15.03   Opposite Knife-edge Flight
From upright, perform a 1⁄4 roll to knife-edge flight, perform a 1/2 roll in the opposite direction, to knife-edge flight, perform a 1⁄4 roll, exit upright.

S-15.04   Immelmann with roll
From upright, pull through a ½ loop, immediately followed by a roll, exit inverted.

S-15.05   Reverse Cuban 8 with two consecutive ¼ rolls
From inverted, pull through a 1/8 loop into a 45 degree downline, perform consecutively two ¼ rolls, pull through a 3⁄4 loop into a 45 degree downline, perform consecutively two ¼ rolls, pull through a 5/8 loop, exit inverted.

S-15.06   Half Square Loop on Corner
From inverted, pull through a 1/8 loop into a 45 degree downline, pull through a ¼ loop into a 45 degree downline, pull through 1/8 loop, exit upright.

S-15.07   Figure 9 with roll up
From upright, pull through a 1/4 loop into a vertical upline, perform a roll, pull through a 3/4 loop, exit upright.

S-15.08   Pull-push-pull Humpty Bump with half roll down
From upright, pull through a 1/4 loop to a vertical upline, push through a 1⁄2 loop into a vertical downline, perform a half roll, pull through a 1/4 loop, exit upright.

S-15.09 45 ° Upline with four consecutive 1/8 rolls
From upright, pull into a 45 degree upline and perform consecutively four 1/8 rolls, pull through 1/4 loop, exit inverted.

S-15.10 Half Loop
From inverted, pull through a 1/2 loop, exit upright.

S-15.11 Roll Combination with consecutive half slow roll, and in opposite direction two ¼ rolls
From upright, perform consecutively a ½ slow roll, a ¼ roll in opposite direction, a ¼ roll, exit upright.

S-15.12 Pull-pull-pull Humpty Bump with half roll down
From upright, pull through a 1/4 loop into a vertical upline, pull through a 1/2 loop into a vertical downline, perform a 1/2 roll, pull through a 1/4 loop exit upright.

S-15.13 Loop, with roll integrated over top 90 degrees
From upright, pull through a loop while performing an integrated roll in the top 90 degrees of the loop, exit upright.

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